| Number- number and place value | Number- addition and subtraction, multiplication and division |
| :---: | :---: |
| Children will Learn To | Children will learn To |
| - read, write, order and compare numbers up to 10 000000 and determine the value of each digit <br> - round any whole number to a required degree of accuracy <br> - use negative numbers in context, and calculate intervals across zero <br> - solve number and practical problems that involve all of the above. | - use simple formulae <br> generate and describe linear number sequences <br> - express missing number problems algebraically <br> - find pairs of numbers that satisfy an equation with two unknowns <br> - enumerate possibilities of combinations of two variables <br> - use negative numbers in context, and calculate intervals across zero <br> - perform mental calculations, including with mixed operations and large numbers <br> - use their knowledge of the order of operations to carry out calculations involving the four operations <br> - solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why <br> - solve problems involving addition and subtraction <br> - use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy <br> - solve problems which require answers to be rounded to specified degrees of accuracy <br> - multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication <br> - divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context <br> - identify common factors, common multiples and prime numbers <br> - use their knowledge of the order of operations to carry out calculations involving the four operations <br> - solve problems involving addition, subtraction, multiplication and division <br> - use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy <br> - multiply one-digit numbers with up to two decimal places by whole numbers |


| Ratio and proportion | Measurement |
| :---: | :---: |
| Children will Learn To | Children will learnTo |
| - solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts <br> - solve problems involving the calculation of percentages(for example, of measures, and such as $15 \%$ of 360 ) and the use of percentages for comparison <br> - solve problems involving similar shapes where the scale factor is known or can be found <br> - solve problems involving unequal sharing and grouping using knowledge of fractions and multiples | - solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places <br> where appropriate <br> - use, read, write and convert between standard units, converting measurements of length, mass and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places <br> - calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres $\left(\mathrm{cm}^{3}\right)$ and <br> cubic metres $\left(\mathrm{m}^{3}\right)$ and extending to other units [for example, $\mathrm{mm}^{3}$ and $\mathrm{km}^{3}$ ] <br> - solve problems involving similar shapes where the scale factor is known or can be found <br> - convert between miles and kilometres <br> - recognise that shapes with the same areas can have different perimeters and vice versa <br> - calculate the area of parallelograms and triangles <br> recognise when it is possible to use the formulae for area and volume of shapes |


| Number -fractions, decimals and percentages | Geometry-properties of shapes |
| :---: | :---: |
| Children will Learn To | Children will Learn To |
| - use common factors to simplify fractions; use common multiples to express fractions in the same denomination <br> - compare and order fractions, including fractions $>1$ <br> - add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions <br> - multiply simple pairs of proper fractions, writing the answer in its simplest form <br> - divide proper fractions by whole numbers <br> - associate a fraction with division and calculate decimal fraction equivalents [for example 0.375] for a simple fraction <br> [for example $3 / 8$ ] <br> - identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10 , 100 and 1000 <br> giving answers to three decimal places | - draw 2-D shapes using given dimensions and angles <br> - recognise, describe and build simple 3-D shapes, including making nets <br> - compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons <br> - illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius <br> recognise angles where they meet at a point, are on a straight <br> line, or are vertically opposite, and find missing angles <br> - recognise, describe and build simple 3-D shapes, including making nets <br> - describe positions on the full coordinate grid (all four quadrants) |

- solve problems involving the calculation and conversion of units
of measure, using decimal notation to three decimal places
where appropriate
- recall and use equivalences between simple fractions, decimals and percentages, including in different context
- multiply one digit numbers with up to two decimal places by whole numbers
- use written division methods in cases where the answer has up to two decimal places
- draw and translate simple shapes on the coordinate plane, and reflect them in the axes
use simple formulae

| Algebra | Statistics- data handling |
| :---: | :---: |
| Children will learn To | Children will learn To |
| - use simple formulae <br> - generate and describe linear number sequences express missing number problems algebraically <br> - find pairs of numbers that satisfy an equation with two unknowns <br> - express missing number problems algebraically <br> - enumerate possibilities of combinations of two variables | - interpret and construct pie charts and line graphs and use these <br> to solve problems calculate and interpret the mean as an average |



Geometry Position and direction Children will learn $\mathrm{T}_{0}$

- describe positions on the full coordinate grid (all four quadrants
- draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

