## BILSTON CHURCH OF ENGLAND PRIMARY



## MEDIUM TERM PLANNING

| Subject | Topic/Key Question | Year Group | Term     | Time Allocation |
|---------|--------------------|------------|----------|-----------------|
| PE      | Invasion           | 1          | Spring 1 | 6 hours         |

Key Vocabulary: balance, base, coordination, agility, direction, aim, throw, catch, kick, travel, accuracy, bounce.

Knowledge: Pupils will be taught to:

- Demonstrate some control while sending and traveling with objects.
- Receive a ball with confidence.

| Lesson<br>Sequence | Time<br>Allocation | Key Question/WALT                                   | Teaching Activities   | Resources                           |
|--------------------|--------------------|---|---|-------------------------------------|
| Lesson 1           | 1 hour             | Travelling – be able to control of an object whilst | Warm up – Patterns of movement, dynamic stretching and focus on balance (hoop balance)  | Soccer 2000                         |
|                    |                    | travelling  | <ul> <li>Work in pairs to discover ways of holding the ball and giving it to each other</li> <li>Move faster with the ball</li> <li>Discuss what design of the course to help them improve</li> </ul> | cones different types of balls bats |
|                    |                    |   | Cool down- slow movements, static stretching  |                                     |

|          |        |  | Evaluation, paired reflection – in pairs children will discuss their own performance and identify one strength to maintain and one weakness they could improve. |                 |
|----------|--------|--|---|-----------------|
| Lesson 2 | 1 hour | Sending – be able to<br>send an object in a<br>variety of ways | Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed.                              | Soccer 2000     |
|          |        |  |   | cones           |
|          |        |  | Sending –   | beanbags        |
|          |        |  | <ul> <li>Kick the ball for accuracy and short distances with side<br/>of the foot</li> </ul>  | different balls |
|          |        |  | <ul> <li>To successfully use different types of throws</li> </ul>   |                 |
|          |        |  | <ul> <li>Choose an appropriate distance for throwing and</li> </ul>   |                 |
|          |        |  | catching to increase the distance they can send.  |                 |
|          |        |  | Cool down – slow movements, static stretching   |                 |
|          |        |  | Self-reflection – red, yellow, green. Judge performance   |                 |
|          |        |  | based on green being successful, yellow being made  |                 |
|          |        |  | progress but still need to develop, and red being they did not improve today.   |                 |
| Lesson 3 | 1 hour | Sending and travelling – be able to use prior learning         | Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed.                              | Soccer 2000     |
|          |        | to complete core   | changes in speed.   | Cones           |
|          |        | tasks  | Core tasks-   |                 |
|          |        |  | Bounce the ball and knock over the skittle  | Bean bags       |
|          |        |  | Score in your goal  |                 |
|          |        |  | Be able to complete invasion game situations  |                 |

|          |        |   | Cool down- static stretching, slow movements.  |             |
|----------|--------|---|--|-------------|
|          |        |   | Self-reflection – red, yellow, green. Judge performance based on green being successful, yellow being made progress but still need to develop, and red being they did not improve today. |             |
| Lesson 4 | 1 hour | Co-ordination & receiving – be able to receive a ball | Warm up – patterns of movements, dynamic stretching and focusing on co-ordination (trigger)  | Soccer 2000 |
|          |        | with confidence.                                      | Co-ordination  | cones       |
|          |        |   |  | balls       |
|          |        |   | <ul> <li>Be able to get in line with a ball or piece of equipment</li> <li>Choose an appropriate distance for throwing and catching to increase the distance as they improve.</li> </ul> | bibs        |
|          |        |   | Cool down – slow movements, static stretching  |             |
|          |        |   | Self-reflection – in pairs children will discuss their own performance and identify strengths and weaknesses and then which they can improve on.   |             |
| Lesson 5 | 1 hour | Sending and receiving – to be able to send and        | Warm up – patterns of movement, dynamic stretching, focus on balance (push and pull)   | Soccer 2000 |
|          |        | receive in opposed                                    | Sending and receiving  | cones       |
|          |        | situations  | Work out the best position to receive the ball   | balls       |
|          |        |   | How to keep possession   | bibs        |
|          |        |   | Cool down- static stretching, slow movements.  |             |

|          |        |  | Self-reflection – in pairs children will discuss their own performance and identify strengths and weaknesses and then which they can improve on. |             |
|----------|--------|--|--|-------------|
| Lesson 6 | 1 hour | Sending and travelling – be able to use prior learning | Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed.               | Soccer 2000 |
|          |        | to complete core                                       |  | cones       |
|          |        | tasks  | Core tasks-  | balls       |
|          |        |  | Bounce the ball and knock over the skittle   | bibs        |
|          |        |  | <ul><li>Score in your goal</li><li>Be able to complete invasion game situations</li></ul>  |             |
|          |        |  | be able to complete invasion game situations   |             |
|          |        |  | Cool down – slow movements, static stretching  |             |
|          |        |  | Self-reflection – red, yellow, green. Judge performance  |             |
|          |        |  | based on green being successful, yellow being made   |             |
|          |        |  | progress but still need to develop, and red being they did   |             |
|          |        |  | not improve today.   |             |