

Bilston Church of England Long Term Planner

Mathematics Year 5



Number- number and place value	Number- addition and subtraction
Children will Learn To	Children will learn To
 read, write, order and compare numbers to at least I 000 000 and determine the value of each digit count forwards or backwards in steps of powers of IO for any given number up to I 000 000 interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers through zero round any number up to I 000 000 to the nearest IO, IOO, IOOO, IO 000 and IOO 000 solve number problems and practical problems that involve all of the above read Roman numerals to IOOO (M) and recognise years written in Roman numerals. 	 add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) add and subtract numbers mentally with increasingly large numbers use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

Number- multiplication and division	Measurement
Children will Learn To	Children will learnTo
 identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. solve problems involving multiplication and division where larger numbers are used by decomposing them into their factors know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers establish whether a number up to 100 is prime and recall prime numbers up to 19 multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for 2 digit numbers. 	 convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; centimetre and kilogram; litre and millilitre) understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes
 multiply and divide numbers mentally drawing upon known facts divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context multiply and divide whole numbers and those involving decimals by IO, IOO and IOOO recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³) solve problems involving addition, subtraction, multiplication and division and a combination of 	 estimate volume [for example, using I cm blocks to build cuboids (including cubes)] and capacity [for example, using water] solve problems involving converting between units of time use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.

these, including understanding the meaning of the		
equals sign		
solve problems involving multiplication and division,		

•	solve problems involving multiplication and division,
	including scaling by simple fractions and problems
involving simple rates.	

Number -fractions	Geometry- properties of shapes
Children will Learn To	Children will Learn To
	Children will Learn To Identify 3-D shapes, including cubes and other cuboids, from 2-D representations know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles draw given angles, and measure them in degrees (o) Identify: angles at a point and one whole turn (total 360o) angles at a point on a straight line and 2 I a turn (total 180o)other multiples of 90o use the properties of rectangles to deduce related facts and find missing lengths and angles
 multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams read and write decimal numbers as fractions [for example, 0.71 = 100/71] recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents round decimals with two decimal places to the nearest whole number and to one decimal place 	 distinguish between regular and irregular polygons based on reasoning about equal sides and angles.
 read, write, order and compare numbers with up to three decimal places solve problems involving number up to three decimal places recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator IOO, and as a decimal solve problems which require knowing percentage and decimal equivalents of , , , , and those fractions with a denominator of a multiple of IO or 25. 2 1 4 1 5 1 5 2 5 4 	

Geometry- position and direction	Statistics- data handling
Children will learn To	Children will learn To

- identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.
- solve comparison, sum and difference problems using information presented in a line graph
- complete, read and interpret information in tables, including timetables.

