BILSTON CHURCH OF ENGLAND PRIMARY

MEDIUM TERM PLANNING



Subject	Topic/Key Question	Year Group	Term	Time Allocation
PE	Invasion Games	2	Spring 1	6 hours

Key Vocabulary: balance, base, coordination, agility, direction, aim, throw, catch, kick, travel, accuracy, bounce, land.

Knowledge: Pupils will be taught to:

- Demonstrate some control while sending and traveling with objects.
- Receive a ball with confidence.

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Lesson Sequence	Time Allocation	Key Question/WALT	Teaching Activities	Resources
Lesson 1	1 hour	Travelling – be able to control of an object whilst travelling	 Warm up – Patterns of movement, dynamic stretching and focus on balance (hoop balance) Travelling Work in pairs to discover ways of holding the ball and giving it to each other Move faster with the ball Discuss what design of the course to help them improve 	Soccer 2000 cones different types of balls bats

			Cool down- slow movements, static stretching	
			Evaluation, paired reflection – in pairs children will discuss their own performance and identify one strength to maintain and one weakness they could improve.	
Lesson 2	1 hour	Sending – be able to send an object in a variety of ways	Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed.	Soccer 2000
			Sending –	cones
			 Kick the ball for accuracy and short distances with side of the foot 	beanbags different balls
			 To successfully use different types of throws Choose an appropriate distance for throwing and catching to increase the distance they can send. Children to decide on the object they use to send and work out which way is best to send that object. Cool down – slow movements, static stretching 	
			Self-reflection – red, yellow, green. Judge performance based on green being successful, yellow being made progress but still need to develop, and red being they did not improve today.	
Lesson 3	1 hour	Sending and travelling – be able to use prior learning	Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed.	Soccer 2000
		to complete core		Cones
		tasks	Core tasks-Bounce the ball and knock over the skittle	Bean bags

Lesson 4	1 hour 1 hour	Co-ordination & receiving – be able to receive a ball with confidence.	 Score in your goal Be able to complete invasion game situations Children to challenge themselves by changing task (STEP) Cool down- static stretching, slow movements. Self-reflection – red, yellow, green. Judge performance based on green being successful, yellow being made progress but still need to develop, and red being they did not improve today. Warm up – patterns of movements, dynamic stretching and focusing on co-ordination (trigger) Co-ordination Be able to get in line with a ball or piece of equipment Choose an appropriate distance for throwing and catching to increase the distance as they improve Change the speed in which the ball is received. Cool down – slow movements, static stretching Self-reflection – in pairs children will discuss their own performance and identify strengths and weaknesses and then which they can improve on. 	Soccer 2000 cones balls bibs
LESSON 3	THOUL	receiving – to be able to send and	on balance (push and pull)	

		receive in opposed situations	 Sending and receiving Work out the best position to receive the ball How to keep possession Use a variety of types of passes. Cool down- static stretching, slow movements. Self-reflection – in pairs children will discuss their own performance and identify strengths and weaknesses and then which they can improve on. 	cones balls bibs
Lesson 6	1 hour	Sending and travelling – be able to use prior learning to complete core tasks	 Warm up – patterns of movements, dynamic stretching and focusing on agility (train tag) avoid being tagged using changes in speed. Core tasks- Bounce the ball and knock over the skittle Score in your goal Be able to complete invasion game situations Children to challenge themselves by changing task (STEP) Cool down – slow movements, static stretching Self-reflection – red, yellow, green. Judge performance based on green being successful, yellow being made progress but still need to develop, and red being they did not improve today. 	Soccer 2000 cones balls bibs